recursive proof composition

ABCDE ZK Hacker Camp 2 Sep 2023

agenda

1. overview

- a) motivation
- b) constructions

2. comparison

- a) recursion threshold
- b) zero-knowledgeness
- c) security and cryptographic assumptions

3. focus: CycleFold

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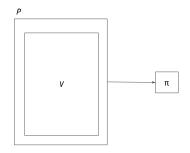
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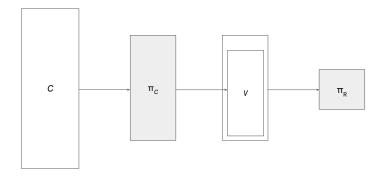
2. comparison

- a) recursion threshold
- b) zero-knowledgeness
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a **recursive proof** is a proof that enforces the accepting computation of the **proof system's own verifier**



shrinking proof size

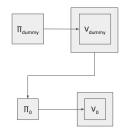
// Start with a dummy proof of specified size
let inner = dummy_proof::<F, C, D>(config, log2_inner_size)?;
let (_, _, cd) = &inner;



shrinking proof size

Initial proof degree 16384 = 2^14
Degree before blinding & padding: 4028
Degree after blinding & padding: 4096

// Recursively verify the proof
let middle = recursive_proof::<F, C, C, D>(&inner, config, None)?;
let (, , cd) = &middle;

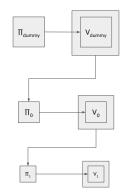


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Initial proof degree 16384 = 2^14
Degree before blinding & padding: 4028
Degree after blinding & padding: 4096

Single recursion proof degree 4096 = 2^12 Degree before blinding & padding: 3849 Degree after blinding & padding: 4096

// Add a second layer of recursion to shrink the proof size further let outer = recursive_proof::<F, C, C, D>(&middle, config, None)?; let (proof, vd, cd) = &outer;

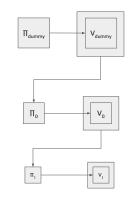


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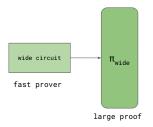
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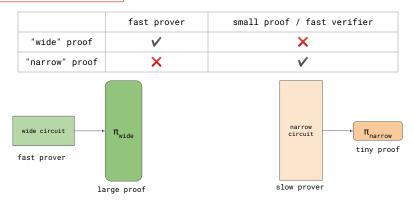
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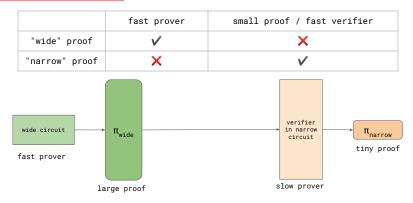
Double recursion proof degree 4096 = 2^12 Proof length: 127184 bytes 0.2511s to compress proof Compressed proof length: 115708 bytes



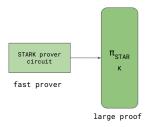
	fast prover	small proof / fast verifier
"wide" proof	\checkmark	×

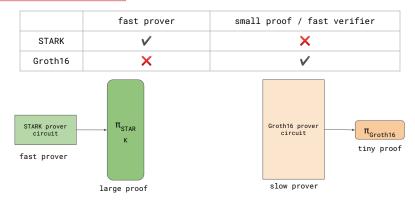


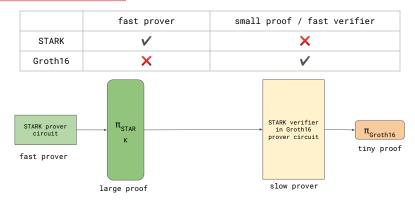


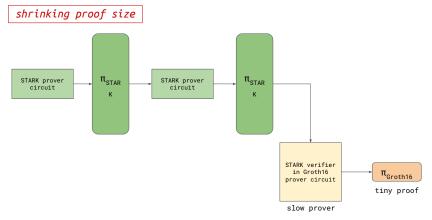


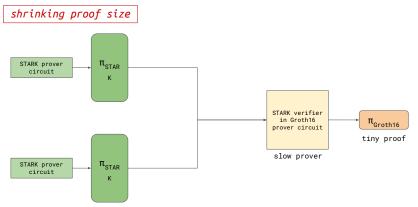
	fast prover	small proof / fast verifier
STARK	\checkmark	×





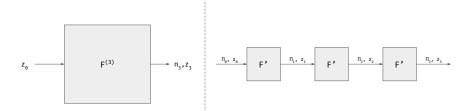






incrementally verifiable computation

break large circuit into N repetitions of smaller circuit: reduces prover space complexity



incrementally verifiable computation

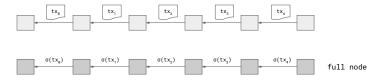


applications:

- verify chain of N blocks with a single proof (e.g. <u>Mina Protocol</u> (0))
- verify N steps of program in virtual machine (e.g. <u>RISC Zero</u> 😿)
- verify inference of an N-layer neural network (e.g. Zator 🐊)

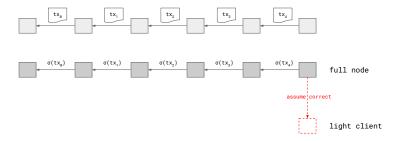
e.g. succinct blockchain

a blockchain in which each block can be verified in **constant time** regardless of the number of prior blocks in the history



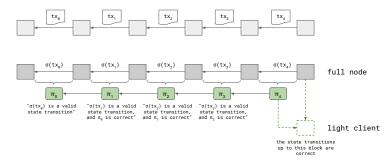
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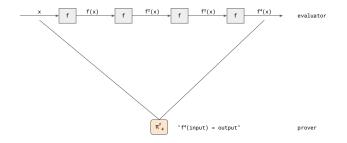
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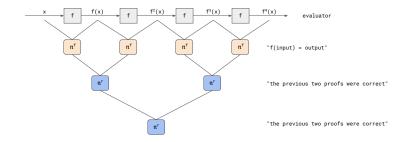
e.g. parallelising the VDF prover

verifiable delay function [BBBF18]: a sequential computation that is slow to compute but efficient to verify



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proof-carrying data

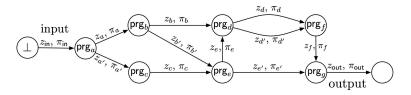
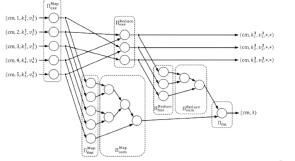


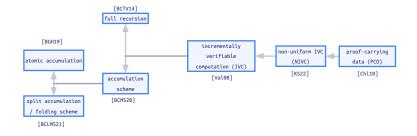
Figure 5: Example of an *augmented* distributed computation transcript. Programs are denoted by prg's, data by z's, and proof strings by π 's. The corresponding (non-augmented) distributed computation transcript is with the proof strings omitted.

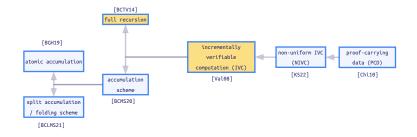
image from <u>https://people.eecs.berkeley.edu/~alexch/docs/CT10.pdf</u>

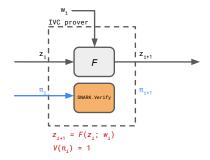
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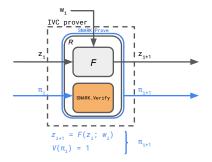


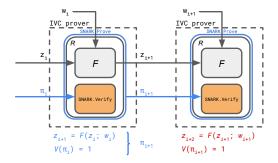
e.g. MapReduce [CTV15]

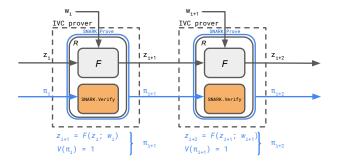


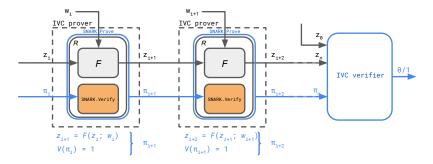




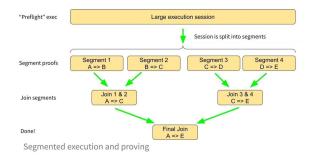




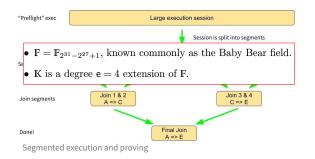




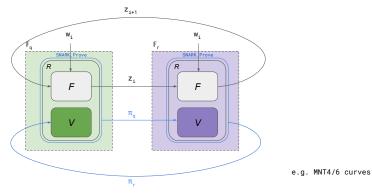
full recursion: small-field FRI



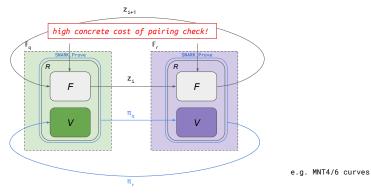
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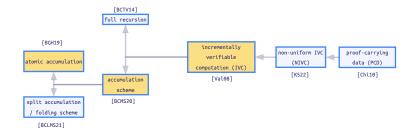


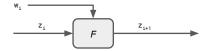
full recursion: pairings over a cycle of elliptic curves [BCTV14]

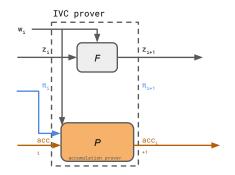


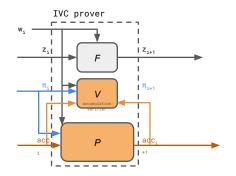
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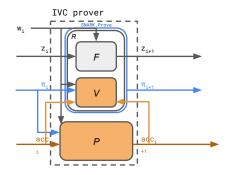


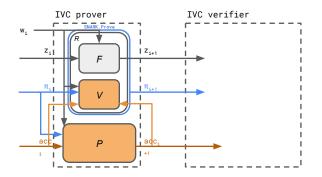


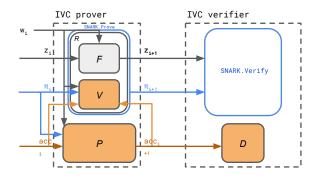


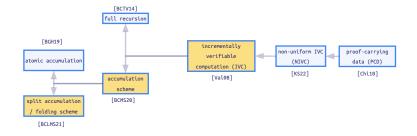


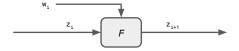


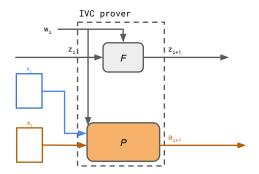


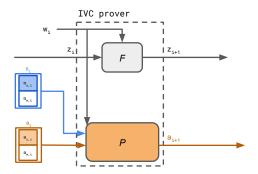


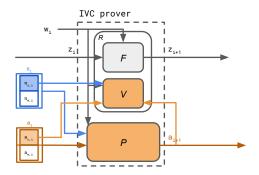


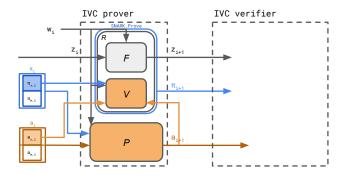


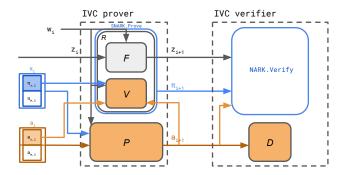


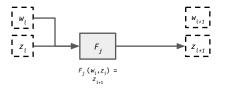








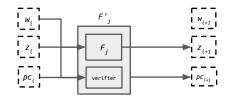




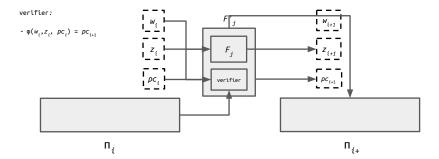
non-uniform IVC (NIVC)

verifier:

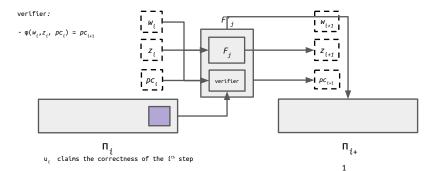
$$- \phi(w_i, z_i, pc_i) = pc_{i+1}$$

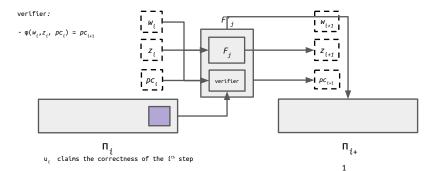


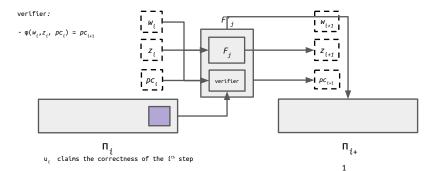
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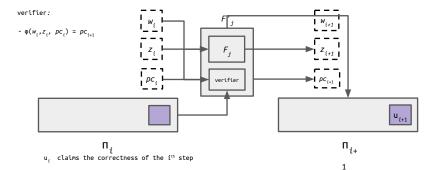


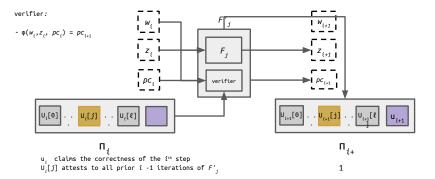
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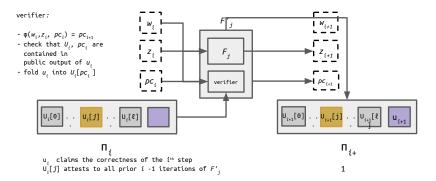












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1. overview

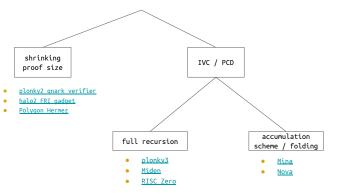
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- b) constructions

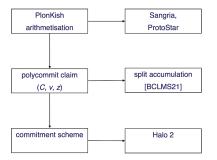
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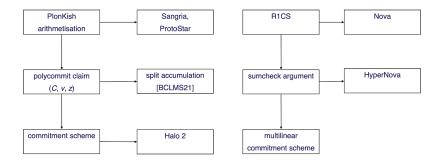
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3. focus: CycleFold

comparison: *implementations*







protocol	relation	accumulator	"reduce"	"combine"
halo2-IPA	PlonKish	IPA polycommit opening proofs	P: vanishing argument, multiopen argument, IPA	P: random linear combination and opening proof
			V: produce challenges, check multiopen argument, check logarithmic part of IPA	V: random linear combination and partial opening proof
BCLMS21	R1CS	Hadamard product vector commitment claims	P: commit to matrix-vector product	P: commit to error term
			V: none	V: add commitments w/ error
Nova	R1CS	committed relaxed R1CS	P: commit to witness	P: commit to error term
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Sangria	PlonK	committed relaxed PlonK	P: commit to witness	P: commit to error term
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Nova	R1CS	committed relaxed R1CS	P: commit to witness	P: commit to error term
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HyperNova	ccs	linearised committed CCS	P: commit to witness	P: random linear combination
			P and V: run the sumcheck protocol	V: random linear combination
ProtoStar	any relation w/ algebraic verifier	commitments to all messages and compressed verifier check	P: commit to each message	P: compute the compressed cross terms
			V: produce random challenges	V: add commitments and compressed cross terms

The reality is that some SNARKs (such as Lasso and JoIt) exhibit <u>economies of scale</u>(arther than diseconomies of scale as in currently deployed SNARks). This means that the larger the statement being proven, the *smaller* the prover overhead relative to direct witness checking (i.e., the work required to evaluate the circuit on the witness with no guarantee of correctness). At a technical level, economies of scale come from two places.

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- In lookup arguments such as Lasso, the prover pays a "one-time" cost that depends on the size of the lookup table, but is independent of the number of values that are looked up. The one-time prover cost is amortized over all lookups into the table. Bigger pieces means more lookups, which means better amortization.

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The prevailing approach to handling big circuits today is to break things into the smallest pieces possible. The main constraint on the size of each piece is that they can't be so small that recursively aggregating proofs becomes a prover bottleneck.

Lasso and Jolt suggest an essentially opposite approach. One should use SNARKs that exhibit economies of scale. Then break large computations into the largest pieces possible, and recurse on the results The main constraint on the size of each piece is prover space, which grows as the pieces get bigger.

comparison: cryptographic assumptions

protocol	relation	accumulator	"reduce"	"combine"
Nova	R1CS	committed relaxed R1CS	P: commit to witness	P: commit to error term
			V: none	V: add commitments w/ error
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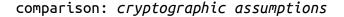
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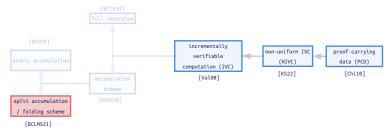
need additively homomorphic commitments! typically uses **cryptographic group**

taken from Nico Mohnblatt's presentation

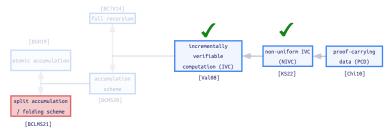




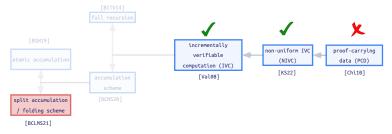
assumes existence of one-way function for non-interactivity (BCS transform) need additively homomorphic commitments!
typically uses cryptographic group (DLOG
hardness)



proving step is not zero-knowledge in split accumulation



proving step is not zero-knowledge in split accumulation; this is fine for IVC, where a single witness is split into incremental chunks



proving step is not zero-knowledge in split accumulation; this is fine for IVC, where a single witness is split into incremental chunks; but less suitable for PCD, where each prover has its own witness



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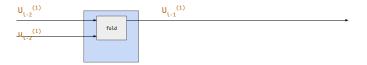
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these values are in the wrong field!

